

In collaboration with





Training Webinars for Primary School Teachers

Empowering primary learners for the future

20th, 21st & 22nd February

For more information about these webinars and **to register for free**, visit our website **webinars.pearson.es**

PROGRAMME



Tuesday, 20th February | 18:00-19:00 or 19:30-20:30

Scaffolding: Giving our Primary Pupils the Support they need

Sara Davila

As primary teachers we know that scaffolding is an essential part of making an effective lesson for our learners, but what exactly does this mean in our day-to-day teaching? From setting clear learning objectives and assessing our pupils' competence in meeting them to gradually increasing the challenge and moving on to higher goals we'll see **practical examples of how scaffolding can work in the primary classroom** and how it can make your students more confident and capable future learners.



Wednesday, 21st February | 18:00-19:00 or 19:30-20:30

Postering the 4Cs: key competencies for success

Michael Brand

Primary English teachers do a lot more than teach the English language. We look to develop in our pupils the competencies they need to flourish in school and in life. We allow opportunities for **communication**, look to engender **collaboration**, aim to foster **creativity** and to develop **critical thinking**. This session will look at what the 4Cs mean to primary teachers in the 21st century and will suggest engaging, practical activities to go about developing them in our pupils.



Thursday, 22nd February |18:00-19:00 or 19:30-20:30

2 Playing for real: getting the most out of games in primary

Elena Merino

In ELT, we have always played games. But while they have often been used as fillers or rewards, nowadays they form an integral part of lessons. Not only do they expand, reinforce or help to learn new concepts but they also provide valuable feedback on our students' performance. But **what turns a game into a true learning experience?** How can we best gamify our lessons? In this practical webinar we will see how games and game-based learning can be beneficial to our students. Insert coin and get ready to play!

